

## ABSTRACT OF THE DISCLOSURE

A gaming device having a poker game with multiple options for the player to purchase extra cards. In one embodiment a stud five card hand is  
5 dealt to the player. The player can keep the five cards or purchase an extra card at a first cost. If the player purchases the first card, the player can thereafter keep the six card hand or purchase a second card at a second higher cost. This cycle is repeated for up to a predetermined number of cards such as five additional cards in one embodiment. When five additional cards  
10 are purchased, the game provides any accrued award to the player.